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<u>Preamble</u> : A system for wagering, comprising:	<u>Preamble</u> : A method for wagering, comprising:	<u>Preamble</u> : A non-transitory computer-readable medium containing computer executable instructions that, when executed by at least one processor, cause the at least one processor to perform a method for wagering, the method comprising:
<u>Element 1</u> : a roulette wheel;		
<u>Element 2</u> : a ball configured to be used in the roulette wheel;		
<u>Element 3</u> : at least one hardware processor collectively configured to:		
<u>Element 4</u> : generate a first graphical user interface for presentation on a first player device of a first player;	<u>Element 1</u> : generating, using at least one hardware processor, a first graphical user interface for presentation on a first player device of a first player;	<u>Element 1</u> : generating a first graphical user interface for presentation on a first player device of a first player;
<u>Element 5</u> : generate a second graphical user interface for presentation on a second player device of a second player;	<u>Element 2</u> : generating, using the least one hardware processor, a second graphical user interface for presentation on a second player device of a second player;	<u>Element 2</u> : generating a second graphical user interface for presentation on a second player device of a second player;
<u>Element 6</u> : receive first bet information for a first bet on a spin of the roulette wheel	<u>Element 3</u> : receiving, using the at least one hardware processor, first bet information for	<u>Element 3</u> : receiving first bet information for a first bet on a spin of the roulette wheel

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via the first graphical user interface, the first bet information corresponding to only a single first position on the roulette wheel;	a first bet on a spin of the roulette wheel via the first graphical user interface, the first bet information corresponding to only a single first position on the roulette wheel;	via the first graphical user interface, the first bet information corresponding to only a single first position on the roulette wheel;
<u>Element 7</u> : receive second bet information for a second bet on the spin of the roulette wheel via the second graphical user interface, the second bet information corresponding to only a single second position on the roulette wheel that is different from the single first position;	<u>Element 4</u> : receiving, using the least one hardware processor, second bet information for a second bet on the spin of the roulette wheel via the second graphical user interface, the second bet information corresponding to only a single second position on the roulette wheel that is different from the single first position;	<u>Element 4</u> : receiving second bet information for a second bet on the spin of the roulette wheel via the second graphical user interface, the second bet information corresponding to only a single second position on the roulette wheel that is different from the single first position;
<u>Element 8</u> : determine that the roulette wheel and the ball have been spun for the spin of the roulette wheel;	<u>Element 5</u> : determining, using the least one hardware processor, that the roulette wheel and the ball have been spun for the spin of the roulette wheel;	<u>Element 5</u> : determining that the roulette wheel and the ball have been spun for the spin of the roulette wheel;
<u>Element 9</u> : randomly select a first selected position on the roulette wheel for the spin of the roulette wheel prior to the ball falling into an outcome position on the roulette wheel, wherein the first selected	<u>Element 6</u> : randomly selecting, using the least one hardware processor, a first selected position on the roulette wheel for the spin of the roulette wheel prior to the ball falling into an outcome position on the roulette	<u>Element 6</u> : randomly selecting a first selected position on the roulette wheel for the spin of the roulette wheel prior to the ball falling into an outcome position on the roulette wheel, wherein the first selected

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position is the same as the single first position;	wheel, wherein the first selected position is the same as the single first position;	position is the same as the single first position;
<u>Element 10</u> : determine a first payout for the first single position and a second payout for the single second position for the spin of the roulette wheel, wherein the first payout is higher than the second payout;	<u>Element 7</u> : determining, using the least one hardware processor, a first payout for the single first position and a second payout for the single second position for the spin of the roulette wheel, wherein the first payout is higher than the second payout;	<u>Element 7</u> : determining a first payout for the single first position and a second payout for the single second position for the spin of the roulette wheel, wherein the first payout is higher than the second payout;
<u>Element 11</u> : determine that the ball has fallen in the single first position for the spin of the roulette wheel; and	<u>Element 8</u> : determining, using the least one hardware processor, that the ball has fallen in the single first position for the spin of the roulette wheel; and	<u>Element 8</u> : determining that the ball has fallen in the single first position for the spin of the roulette wheel; and
<u>Element 12</u> : indicate that the first player is to be paid at the first payout for the spin of the roulette wheel.	<u>Element 9</u> : indicating, using the least one hardware processor, that the first player is to be paid at the first payout for the spin of the roulette wheel.	<u>Element 9</u> : indicating that the first player is to be paid at the first payout for the spin of the roulette wheel.